## **BRIGADOON SOLO COMPETITIONS**

- 1 Event 1 Learner Practice Chanter 1 x 2 parted simple time march (Restricted to learners not yet playing pipes)
- 2 Event 2 Novice Grade 2/4 March minimum 2 parted tune (Restricted to first time competitors only)
- 3 Event 3 D Grade PIOBAIREACHD (URLAR) (Music to be stated with entry.)
- 4 Event 4 D Grade 2/4 March minimum 2 parts.
- 5 Event 5 D Grade Air minimum 2 parted tune or 24 bars of music to be played
- 6 Event 6 C Grade PIOBAIREACHD (One Tune to be stated with entry.)
- 7 Event 7 C Grade 2/4 March minimum 4 parts, one complete tune to be played
- 8 Event 8 C Grade Strathspey & Reel minimum 2 parted complete tunes to be played
- 9 Event 9 B Grade PIOBAIREACHD (One tune to be stated with entry.)
- 10 Event 10 B Grade 2/4 March minimum 4 parted complete tunes
- 11 Event 11 B Grade Strathspey & Reel minimum 4 parted complete tunes
- 12 Event 12 B Grade Hornpipe & Jig minimum 4 parted complete tunes to be played
- 13 Event 13 A Grade PIOBAIREACHD (Three tunes to be stated with entry)
- 14 Event 14 A Grade 2/4 March, Strathspey & Reel minimum 4 parted complete tunes to be played (2 sets to be submitted to the adjudicator for selection on the day)
- 15 Event 15 A Grade Hornpipe & Jig minimum 4 parted complete tunes to be played (2 sets to be submitted to the adjudicator for selection on the day)
- 16 Event 16 Veterans March − 2 x compound time marches − minimum 4 parted complete tunes (competitors to be 55 or over)

## **Drumming: Snare Drumming**

- 17 Event 17 Learner Practice Pad 2 parts simple time march (restricted to learners not yet playing on a drum)
- 18 Event 18 Novice Grade 2 parts 2/4 March (restricted first time competitors only)
- 19 Event 19 D Grade 4 Parts 2/4 March (1 x 4 parted or 2 x 2 parted complete tunes to be played)
- 20 Event 20 D Grade 4 Parts 6/8 March (1 x 4 parted or 2 x 2 parted complete tunes to be played)
- 21 Event 21 C Grade 2/4 March, Strathspey & Reel (march to be 4 parted complete tune, strathspey & reel to be 2 parted complete tunes)
- 22 Event 22 C Grade 4 Parts 6/8 March (1 x 4 part complete tune to be played)

- 23 Event 23 B Grade 2/4 March, Strathspey & Reel (min. 4 parted complete tunes to be played)
- 24 Event 24 B Grade Hornpipe & Jig (minimum 2 parted complete tunes to be played)
- 25 Event 25 A Grade 2/4 March, Strathspey & Reel (min. 4 parted complete tunes to be played)
- 26 Event 26 A Grade Hornpipe & Jig (minimum 4 parted complete tunes to be played)

## Tenor Drumming

- 27 Event 27 D Grade 4 Parts 2/4 March (1 x 4 parted or 2 x 2 parted complete tunes to be played)
- 28 Event 28 D Grade 4 Parts 6/8 March (1 x 4 parted or 2 x 2 parted complete tunes to be played)
- 29 Event 29 C Grade 2/4 March, Strathspey & Reel (march to be 4 parted complete tune, strathspey & reel to be 2 parted complete tunes)
- 30 Event 30 C Grade 4 Parts 6/8 March (1 x 4 part complete tune to be played)
- 31 Event 31 Open Grade 2/4 March, Strathspey & Reel (min. 4 parted complete tunes to be played)
- 32 Event 32 Open Grade Hornpipe & Jig (minimum 4 parted complete tunes to be played)

## **Bass Drumming**

- 33 Event 33 D Grade 4 Parts 2/4 March (1 x 4 parted or 2 x 2 parted complete tunes to be played)
- 34 Event 34 D Grade 4 Parts 6/8 March (1 x 4 parted or 2 x 2 parted complete tunes to be played)
- 35 Event 35 C Grade 2/4 March, Strathspey & Reel (march to be 4 parted complete tune, strathspey & reel to be 2 parted complete tunes)
- 36 Event 36 C Grade 4 Parts 6/8 March (1 x 4 part complete tune to be played)
- 37 Event 37 Open Grade 2/4 March, Strathspey & Reel (min. 4 parted complete tunes to be played)
- 38 Event 38 Open Grade Hornpipe & Jig (minimum 4 parted complete tunes to be played)